International Youth
Ice Hockey Tournament
United World Games 2027
Klagenfurt am Wörthersee/Austria
June 24-27, 2027
www.unitedworldgames.com
Hotline: 0043/699 19010545

UNITED WORLD GAMES

under the patronage of

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In cooperation with:

Sports Venue

Eissportzentrum Ferlach
Waagstraße 16
9170 Ferlach

Regulations Ice Hockey "3on3"

Most Important Rule - FAIR PLAY

It should be needless to say but we expect fair play from all teams! Please respect your opponents as well as the decisions of the referees and try to play as fair as possible.

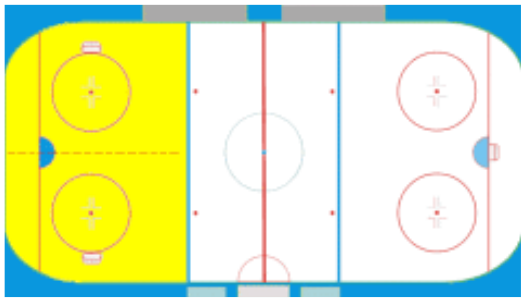
1. Age Groups & Playing Time

Male:

Categories	Deadline	Playing time Prelims.	Minimum number of players
U 16	01.01.2011 and younger	2 x 16 mins	4 players (3+1)
U 14	01.01.2013 and younger	2 x 14 mins	4 players (3+1)
U 12	01.01.2015 and younger	2 x 12 mins	4 players (3+1)
U 10	01.01.2017 and younger	1 x 15 mins	4 players (3+1)

Female:

Categories	Deadline	Playing time Prelims.	Minimum number of players
U 16	01.01.2011 and younger	2 x 16 mins	4 players (3+1)



Exception permits:
Due to different deadlines of the various national Ice Hockey Federations, exceptions may be issued in accordance with our statutory exception rule. As per this rule **1 player** per team is allowed to **exceed the respective age limit by up to but no more than 6 months (1st of July)**. This player must be announced to the Organizing Committee and marked on the corresponding Squad List accordingly.
Aditionally, it is allowed that girls may play in the male age categories, and that younger players may play in higher age categories.

Male:

Categories	Number Players of Exception permits	Deadline of Exception permits
U 16	1 Player	01.01.2010 and younger
U 14	1 Player	01.01.2012 and younger
U 12	1 Player	01.01.2014 and younger
U 10	1 Player	01.01.2016 and younger

Female:

Categories	Number Players of Exception permits	Deadline of Exception permits
U 16	1 Player	01.01.2010 and younger

2. Squad List & ID Checks

Each participating team must submit its **squad-list** online via the UWG account at https://my.unitedworldgames.com/ **by May 31st, 2027**, which then will be approved.
A team can only complete check-in and receive its relevant documents after the squad list has been successfully reviewed and approved.
If the squad list is not completed, an additional processing fee will be charged.

Coaches are required to carry the **UWG-approved squad list** and **player ID cards/passports** for all games. It is highly recommended to have a printed version of the squad list on hand to avoid any issues due to potential internet problems at the venues and to ensure access at all times.

During the tournament, coaches have the right to request a pre-game ID check of the opposing team and verify players. If this check is not requested before the match starts, the right to do so expires.
In addition, a maximum of two players from the opposing team may be checked during the time of the match. Player verification is carried out by the referees in coordination with the venue supervisors.

If a team:

1. uses players who do not meet the age requirements,
2. uses players who are not listed on the official squad list, or
3. uses a squad list that has not been approved by UWG,

the current match will be automatically recorded as a defeat for the respective team.
In the case of a repeated violation of the squad list regulations, the team will be disqualified from the tournament.

It is generally allowed for a player to participate in two different teams, as long as they are not competing in the same competition category. In such cases, the player must be listed on both squad list. (Example: A player competing in the U13 category may also be listed on a U15 team and play for both, as long as the match schedule allows it).
If a club enters multiple teams in the same category, players may not be moved between teams. Each player may only appear on the squad list of one team per competition.

3. Arrival at the Sports venue

All teams must arrive at their designated venue **no later than 15 minutes before** the start of the match and must check in with the **venue supervisor.**
If a team arrives, for example, only 10 minutes before the match or fails to check in properly, the game will be officially forfeited. However, the referee, together with the coaches of both teams, may decide whether the game will actually be forfeited or played as scheduled. If the team that arrived on time insists on the forfeit, it will be enforced accordingly.

The changing rooms will only be available approximately 10 minutes before the match, as they are reserved for the teams currently playing. Please note that changing rooms are shared with other teams. Teams are kindly asked to vacate the changing rooms promptly after the match to ensure a smooth transition for the following teams.

4. Tournament mode

The 3on3 tournament will be played with **3 players plus goalkeeper** per team in **one third** of the rink on two goals (see illustration).
The players need to wear **full equipment**. **Body checking and slap shots** are **not allowed**.
Mouth guard and neck protection is required for all players.
For the preliminaries the teams will be divided into **groups** and will play a **round robin**. After the group stage the **Playoffs** will be played.

During one game a maximum of **10 players plus 2 goalkeepers** can be used. If a club enrolls more than one team in one age category and does not have 2 goalkeepers on each team, one **goalkeeper can be listed as a reserve goalkeeper** for the other team in case of injury. Other players are not allowed to play for two teams in the same age category (see no. 5).

5. Match Regulations

Each match is officiated by an official referee who is responsible for ensuring that the match is conducted in accordance with the rules. The referee decides on all situations, taking place during the matches, that require a rules-based judgment and ensures the consistent application of the rules of the match. Their decisions are binding and final for the entire duration of the match and must be accepted without exception by all players, coaches, and other participants.

- Every **foul/violation** will be punished by a **penalty Shot**.
- **Slap shots** are **violations** as well.
- In the **U10**, a substitution must be carried out every minute when the horn sounds
- To encourage good technique and fast play, **body checking and slap shots are prohibited**. Violations will be punished by a penalty shot.
- **Penalties** will be started from the **Faceoff spot** in front of the own goal.
- If a **goalkeeper stops the puck** normally resulting in a bully, the offense needs to retreat to their half and the **defending team receives the puck**. The goalkeeper needs to release the puck as soon as the other team is retreating.
- If a **goal is scored**, the **conceding team receives** the puck.
- If a team shoots the **puck out of bounds**, the other team receives it. Both teams need to **start in their own half** after the puck went out of bounds.
- If one team (including the goalie) **delays the game** on purpose, the opposing team will be awarded a **penalty shot**.
- **Substitution players** need to wait out of bounds in their **own half**. They need to wait until their teammate left the field in their own half, until they are allowed to sub onto the field. Violations will be punished by a penalty shot.
- The **goalkeeper can be substituted** for a 4th player on the field. As soon as the goalkeeper has left the field, the other player is allowed onto it.

6. Points & Playoffs

The ranking will be decided by points:

Win	3 Points
Draw	1 Point
Loss	0 Points

After the preliminary round, a table reflects the order of the teams. These are the criteria for determining the ranking in the group stage:

1. Number of points (Win: 3 points, Draw: 1 Point, Loss: 0 points)
2. Lower number of forfeited games due to disqualification
3. Better score difference (Goals for – Goals against)
4. Higher number of scored goals (Goals for)
5. If two or more teams are equal in all of the above criteria, only the matches between these teams will be considered to determine their ranking (criteria 1–4 apply in the same order)
6. If no decision can be made after applying all of the above criteria, the ranking will be determined by lot (automated random draw by computer)

If a comparison of the best second-, third-, fourth- or fifth-placed teams (etc.) across different groups is required, the following criteria apply:

1. Number of points / Number of games played
2. Number of forfeited games due to disqualification (DSQ) / Number of games played
3. Score difference / Number of games played
4. Number of scored goals (Goals for) / Number of games played
5. If no decision can be made after applying all of the above criteria, the ranking will be determined by lot (automated random draw by computer)

In case of a tie in the playoffs a penalty shootout with 3 different penalty shooters each takes place. If there is still no winner, the takers from both teams take penalties in reverse order until there is a decision.

7. Walk Over (w.o.)

A team that fails to present itself on the ice without any reported valid reason is automatically disqualified with 0:5 (w.o.). Delayed teams will be waited for 5 minutes.

All further actions and decisions are the responsibility of the Tournament Director or Venue Supervisor (in consultation with the referee).

8. Team outfits

All teams are advised to bring spare uniforms in a different colour in case the colours of the uniforms are too similar to the discretion of the referee.
All uniforms must include a number on the backside. The number has to be the same on both uniforms for each player. The goalkeeper needs to wear the same jersey as his teammates. The team that is listed first on the game schedule will have to change to colours distinctive from their opponent.

9. Coaches Meeting

This year, we will introduce again a Coaches Meeting for all participating Ice hockey Teams at UWG 2027. During this meeting, we will cover important organizational matters, review the final schedule (including any last-minute updates), go over the tournament rules, and emphasize the importance of respect, fair play, and friendship, the core values of the UWG. We highly recommend that one coach from each team/delegation attend this meeting.
The Meeting will take place on **Thursday, June 24th, 2027, at 6:00 PM at Players Town/Stadium** (subject to change)
Meeting Point: Check-In Area

10. Insurance & Disclaimer

The participants are not insured through the organizers. It is up to the coach of each team to make sure that his/her players and all the participants of the team are insured during the event. The organizers do not assume any kind of liability in case of illness, accidents or loss/theft of personal belongings.
With their participation the athletes accept the disclaimer of warranty for any kind of damage. No claims can be asserted against the organizing committee, the event sponsors, the city of Klagenfurt and the province of Carinthia regarding damage or injuries.

Every athlete has to make sure that they are fully physically capable of participating without any medical objections.

For all players: Do not leave any valuable things and/or expensive clothing and/or shoes in the locker rooms.

11. Disciplinary Remark

Severe offenses and brutal fouls will lead to an ejection. However, the game will proceed with the same number of players on the field. In addition, the tournament direction will speak out a further suspension according to the severity of the offense. The player can be suspended for the remainder of the tournament.
Furthermore, the tournament direction reserves the right to suspend entire teams from the tournament, if they act disrespectful towards referees, officials or opponents, or misbehave themselves.

12. Final Remark

The organizers of the United World Games are at the understanding that each participant and team leader knows all the items as mentioned in these regulations.

IMPORTANT: In emergencies and during the night-time the emergency number 144 must be called. Please also note that if an injured athlete has to be transported to the hospital with an ambulance, a coach of the affected team must always go with him.