International Youth
Football Tournament
United World Games 2027
Klagenfurt am Wörthersee/Austria
June 24-27, 2027
www.unitedworldgames.com
Hotline: 0043/699 19010545

UNITED WORLD GAMES

under the patronage of

unesco

In cooperation with:

Sports Venues

Players Town / Stadion
Südring 207
9020 Klagenfurt

Sportplatz Viktring
Am Birkengrund 2
9073 Viktring

ASK - Sportpark Fischl
Rosenegger Straße 17
9020 Klagenfurt

ASV - Platz
Ehrentaler Straße 57
9020 Klagenfurt

KAC-Platz
Magazingasse 16
9020 Klagenfurt

Football Regulations

The tournament will be played in accordance with the official regulations of the FIFA respectively the Austrian Football Association, with the addition/exception of the following specifications and adaptions.

Most important rule – FAIR PLAY

It should be needless to say but we expect fair play from all teams. Please respect your opponents as well as your teammates, the referees, officials and fans.

1. Age Groups & Playing Time

Male:

Category	Cutoff Date / Minimum number of players	Playing Time
U18	01.01.2009 and younger (full pitch 10+1)	2 x 20 mins
U15	01.01.2012 and younger (full pitch 10+1)	2 x 20 mins
U13	01.01.2014 and younger ("box to box" 8+1)	2 x 20 mins
U11	01.01.2016 and younger (half pitch 6+1)	2 x 15 mins
U10	01.01.2017 and younger (half pitch 6+1)	2 x 15 mins
U9	01.01.2018 and younger (half pitch 6+1)	2 x 12 mins

Female:

Category	Cutoff Date / Minimum number of players	Playing Time
U19	01.01.2008 and younger (full pitch 10+1)	2 x 20 mins
U15	01.01.2012 and younger (full pitch 10+1)	2 x 20 mins
U13	01.01.2014 and younger (half pitch 6+1)	2 x 20 mins

Every age group except U11 Boys, U9 Boys and U13 Girls will be played with back-pass rule.

Exception rule:
Due to different cutoff dates of the various national Soccer Federations, exceptions may be issued in accordance with our statutory exception rule. As per this rule, a **maximum of 2 players** per team is allowed to **exceed the respective age limit by up to but no more than 6 months 1st of July).**
In the **U19 girls category**, a maximum of **4 players** per team is allowed to exceed the respective age limit by up to but **no more than 24 month (cutoff Date: 01.01.2005).**
These players must be announced to the Organizing Committee and marked on the corresponding Squad List accordingly.
Additionally, **girls** are allowed to play in **boys categories**. These girls are allowed to **exceed the age limit by up to 1 year,** and younger players may play in higher age categories.

Male:

Categories	Number Players of Exception permits	Deadline of Exception permits
U18	2 Player	01.07.2008 and younger
U15	2 Player	01.07.2011 and younger
U13	2 Player	01.07.2013 and younger
U11	2 Player	01.07.2015 and younger
U10	2 Player	01.07.2016 and younger
U9	2 Player	01.07.2017 and younger

Female:

Categories	Number Players of Exception permits	Deadline of Exception permits
U19	4 Player	01.01.2006 and younger
U15	2 Player	01.07.2011 and younger
U13	2 Player	01.07.2013 and younger

2. Squad List & ID Checks

Each participating team must submit its **squad-list** online via the UWG account at https://my.unitedworldgames.com/ **by May 31st, 2027,** which then will be approved.
A team can only complete check-in and receive its relevant documents after the squad list has been successfully reviewed and approved.
If the squad list is not completed, an additional processing fee will be charged.

Coaches are required to carry the **UWG-approved squad list** and **player ID cards/passports** for all games. It is highly recommended to have a printed version of the squad list on hand to avoid any issues due to potential internet problems at the venues and to ensure access at all times.

During the tournament, coaches have the right to request a pre-game ID check of the opposing team and verify players. If this check is not requested before the match starts, the right to do so expires.
In addition, a maximum of two players from the opposing team may be checked during the time of the match. Player verification is carried out by the referees in coordination with the venue supervisors.

If a team:

1. uses players who do not meet the age requirements,
2. uses players who are not listed on the official squad list, or
3. uses a squad list that has not been approved by UWG,

the current match will be automatically recorded as a defeat for the respective team.
In the case of a repeated violation of the squad list regulations, the team will be disqualified from the tournament.

It is generally allowed for a player to participate in two different teams, as long as they are not competing in the same competition category. In such cases, the player must be listed on both squad list. (Example: A player competing in the U13 category may also be listed on a U15 team and play for both, as long as the match schedule allows it).
If a club enters multiple teams in the same category, players may not be moved between teams. Each player may only appear on the squad list of one team per competition.

3. Arrivel at the Sports Venue

All teams must arrive at their designated venue **no later than 15 minutes before** the start of the match and must check in with the **venue supervisor.**
If a team arrives, for example, only 10 minutes before the match or fails to check in properly, the game will be officially forfeited. However, the referee, together with the coaches of both teams, may decide whether the game will actually be forfeited or played as scheduled. If the team that arrived on time insists on the forfeit, it will be enforced accordingly.

The changing rooms will only be available approximately 10 minutes before the match, as they are reserved for the teams currently playing. Please note that changing rooms are shared with other teams. Teams are kindly asked to vacate the changing rooms promptly after the match to ensure a smooth transition for the following teams.

4. Tournament Mode

A group stage will be followed by a KO stage leading up to finals.

The group ranking will be decided by points:

Win	3 Points
Tie	1 Point
Loss	0 Points

There is no extra time in the preliminaries (group stage). **In the KO stage (play offs)** there will not be extra time either and tied matches will be decided by a penalty shoot out.

After the preliminary round, a table reflects the order of the teams. These are the criteria for determining the ranking in the group stage:

1. Number of points (Win: 3 points, Tie: 1 point, Loss: 0 points)
2. Lower number of forfeited games due to disqualification
3. Better score difference (Goals for – Goals against)
4. Higher number of scored goals (Goals for)
5. If two or more teams are equal in all of the above criteria, only the matches between these teams will be considered to determine their ranking (criteria 1–4 apply in the same order)
6. If no decision can be made after applying all of the above criteria, the ranking will be determined by lot (automated random draw by computer)

If a comparison of the best second-, third-, fourth- or fifth-placed teams (etc.) across different groups is required, the following criteria apply:

1. Number of points / Number of games played
2. Number of forfeited games due to disqualification (DSQ) / Number of games played
3. Score difference / Number of games played
4. Number of scored goals (Goals for) / Number of games played
5. If no decision can be made after applying all of the above criteria, the ranking will be determined by lot (automated random draw by computer)

Penalty shoot-out
If there is no decision after regular time in a play-off game, the game will be decided through a penalty shoot-out.
Penalty shoot-outs will be held according to FIFA rules: Nomination of 5 takers, if there is no decision afterwards, the game will continue with the sudden-death system (1 taker each).

5. Substitution of Players

The players on the squad list can be substituted unlimitedly throughout a game (that includes a potential penalty shoot-out). Re-exchange is permitted. Every substitution has to be announced to the referee. There is no limit as to how many substitute players per team are allowed on the bench.

6. Disciplinary Sanctions

In order to reinforce discipline the referee is authorized to exclude players temporarily **(blue card).** This exclusion lasts for **5 minutes**. In each game this exclusion can only be imposed once per player. Any other violation of the same kind will implicate a permanent disqualification (blue-red card) of the player. The player **must not be replaced** by another player.

The disqualification of the player is only valid for the current game, thus the player is able to participate in the following games. In case of strong violations, the tournament committee may impose a permanent disqualification according to the severity of the violation.

Severe offenses and brutal fouls will result in an automatic ban for the next game. In addition, the tournament direction will speak out a further suspension according to the severity of the offense. In case of a sending-off because of a brawl or insulting the referee, the concerned player will be disqualified for the whole remainder of the tournament.
Furthermore, the tournament organizers reserve the right to suspend entire teams from the tournament, if they act disrespectful towards referees, officials or opponents, or misbehave themselves.

7. Special Regulations for Half Pitch Games

Playing Mode:

- smaller goals
- **without the offside rule**
- with penalty area 11 m (markings!), in case of doubt according to the referee's judgment
- **without backpass rule**

Goalkeeper
The goalkeeper is allowed to touch the ball with his hands only inside the penalty area. Every goal kick or throw coming from the goalkeeper has to touch the ground or a field player within the own half of the field. Goal kicks and throws going over the middle line will result in a free kick for the opposing team right from the kick off area (also valid for drop kicks). If the goalkeeper does not touch the ball with his hands he is allowed to kick the ball over the middle line.

Penalty and Freekick
Penalty kicks will be taken from 8 meters in front of the goal, for free kicks a distance of 6m has to be kept.

8. Walk Over (W.O.)

A team that fails to present itself on the court without any reported valid reason is automatically disqualified 0:3 (w.o.). Delayed teams will be waited for 5 minutes.

All further actions and decisions are the responsibility of the Tournament Director or Venue Supervisor (in consultation with the referee).

If a team doesn't show up at all for the competition, the other teams in the concerned group will still play their remaining games, except the group can be changed on short notice by the tournament organizers.

9. Team Outfits / Match Ball Sizes

All jerseys must include a number on the backside. All teams are advised to bring an alternative set of jerseys in a different colour. If the colours of the jerseys are deemed too similar by the referee, the team that is listed first in the game schedule will have to change to colours distinctive from their opponent.

Ball Sizes:

Boys: U9, U10, U11 **Girls:** U13	**Size 4**
Boys: U12, U13, U15, U18 **Girls:** U15, U19	**Size 5**

10. Tournament Schedule

The organizing committee is entitled to change the tournament schedule, the groups and the time and location of matches. The responsible team officials or coaches will be informed in time.

11. Bad weather conditions

In case of bad weather conditions the referee and the tournament board (= the respective UWG venue supervisor) will decide whether the state of the pitch allows games to be played or not. The safety and health of the players will always be prioritised in these considerations. If possible, at least a penalty shoot-out will take place.

If an ongoing game cannot be continued due to bad weather conditions, the result at the time when it got abandoned will be counted if at least one half of the game has been played. In case of a shorter playing time or in case of games not being started at all due to bad weather, the proceeding is as follows: There will be a wait until the scheduled halftime break to see if the weather situation improves and allows for a game of shortened length to be played or continued or at least for a penalty shoot-out. If the situation does not improve and neither a game nor a penalty shoot-out can take place, this is what will happen:

- **Group stage games** will be **counted as 0:0**
- Called off **placement games** (game for place 3, game for place 5 etc.) will result **in two teams sharing the same place in the ranking** (two 3rd, 5th, … ranked teams)
- In a **KO stage game** which requires a winner the decision will be made via **flipping a coin**

At all times, the tournament board reserves the right to cancel games completely in case of extremely bad weather conditions and the risk of damaging a pitch.

The tournament board and the organizers can not be held responsible for costs incurred because of cancelled games due to bad weather.

12. Insurance & Disclaimer

The participants are not insured through the organizers. It is up to the coach of each team to make sure that his/her players and all the participants of the team are insured during the event. The organizers do not assume any kind of liability in case of illness, accidents or loss/theft of personal belongings.
With their participation the athletes accept the disclaimer of warranty for any kind of damage. No claims can be asserted against the organizing committee, the event sponsors, the city of Klagenfurt and the province of Carinthia regarding damage or injuries.

Every athlete has to make sure that they are fully physically capable of participating without any medical objections.

For all players: Do not leave any valuable things and/or expensive clothing and/or shoes in the locker rooms.

13. Final Remarks

Please use the dressing rooms only to change and get dressed, so that they are ready for the next team.

The organizers of the United World Games are at the understanding that each participant and team leader knows all the items as mentioned in these regulations.

IMPORTANT: In emergencies the emergency number 144 must be called. Please also note that if an injured athlete has to be transported to the hospital with an ambulance, a coach, manager or parent/guardian of the affected team must always accompany them.