

**International Youth
Volleyball Tournament
United World Games 2026
Klagenfurt am Wörthersee/Austria
June 18-21, 2026**
www.unitedworldgames.com
Hotline: 0043/699 19010545



In cooperation with:



Sports Venues

Sporthalle Viktring

Schulstraße 2A
9073 Viktring

Sporthalle Lerchenfeld

Lerchenfeldstraße 22
9020 Klagenfurt

Players Town / Stadion

Südring 207
9020 Klagenfurt

Sporthalle St. Veit

Doktor-Arthur-Lemisch-Straße 15
9300 St. Veit/Glan

Vereinstreff St. Veit

Bahnhofstraße 11a
9300 St. Veit/Glan

Sporthalle Waidmannsdorf

Obirstraße 6
9020 Klagenfurt

Regulations Volleyball

The games are generally played according to the official rules of the FIVB. The following special regulations apply specifically to the United World Games.

Most Important Rule – FAIR PLAY

All participants are expected to act respectfully and politely toward everyone involved, in the spirit of fair play. This applies not only to referees but also to other officials, opponents, teammates, and spectators.

1. Age Groups

Male:

Categories	Cutoff Date	Field Size Number of Players
U 19	Born 01.01.2007 and younger	9 x 9 m 6 vs. 6
U 17	Born 01.01.2009 and younger	9 x 9 m 6 vs. 6
U 15	Born 01.01.2011 and younger	9 x 9 m 6 vs. 6
*U 13	Born 01.01.2013 and younger	7 x 7 m 4 vs. 4

Female:

Categories	Cutoff Date	Field Size Number of Players
U 19	Born 01.01.2007 and younger	9 x 9 m 6 vs. 6
U 17	Born 01.01.2009 and younger	9 x 9 m 6 vs. 6
U 15	Born 01.01.2011 and younger	9 x 9 m 6 vs. 6
*U 13	Born 01.01.2013 and younger	7 x 7 m 4 vs. 4
*U 11	Born 01.01.2015 and younger	6 x 6 m 3 vs. 3

* The U13 tournament will be played on a 7 x 7 m court with 4 players on each side. 4 substitutions per match are permitted. No liberos! 3 players will play in front, 1 in the back. The U11 is being played 3 vs. 3 on a 6 x 6 m court.

Exception permits:

Due to different deadlines of the various national volleyball Federations, exceptions may be issued in accordance with our statutory exception rule. As per this rule, a maximum **of 2 players per team** is allowed to exceed the respective age limit by up to but **no more than 6 months**. These players must be **announced** to the Organizing Committee and marked on the corresponding Squad List accordingly.

Additionally, it is allowed that girls may play in the male age categories, and that younger players may play in higher age categories.

Balls:

Each team is responsible for bringing their own warm-up balls.
The United World Games will only provide the official match balls.

2. Squad list & ID checks

Each participating team must submit its **squad-list** online via the UWG account at <https://my.unitedworldgames.com/> **by May 31st, 2026**, which then will be approved.

A team can only complete check-in and receive its relevant documents after the squad list has been successfully reviewed and approved.

If the squad list is not completed, an additional processing fee will be charged.

Coaches are required to carry the **UWG-approved squad list and player ID cards/passports** for all games. It is highly recommended to have a printed version of the squad list on hand to avoid any issues due to potential internet problems at the venues and to ensure access at all times.

During the tournament, coaches have the right to request a pre-game ID check of the opposing team and verify players. If this check is not requested before the match starts, the right to do so expires.

In addition, a maximum of two players from the opposing team may be checked during the time of the match. Player verification is carried out by the referees in coordination with the venue supervisors.

If a team:

1. uses players who do not meet the age requirements,
2. uses players who are not listed on the official squad list, or
3. uses a squad list that has not been approved by UWG,

the current match will be automatically recorded as a defeat for the respective team.

In the case of a repeated violation of the squad list regulations, the team will be disqualified from the tournament.

It is generally allowed for a player to participate in two different teams, as long as they are not competing in the same competition category.

In such cases, the player must be listed on both squad list. (Example: A player competing in the U13 category may also be listed on a U15 team and play for both, as long as the match schedule allows it).

If a club enters multiple teams in the same category, players may not be moved between teams. Each player may only appear on the squad list of one team per competition.

3. Arrival at the Sports venue

All teams must arrive at their designated venue **no later than 15 minutes before** the start of the match and must check in with the **venue supervisor**.

If a team arrives, for example, only 10 minutes before the match or fails to check in properly, the game will be officially forfeited. However, the referee, together with the coaches of both teams, may decide whether the game will actually be forfeited or played as scheduled. If the team that arrived on time insists on the forfeit, it will be enforced accordingly.

The changing rooms will only be available approximately 10 minutes before the match, as they are reserved for the teams currently playing. Please note that changing rooms are shared with other teams. Teams are kindly asked to vacate the changing rooms promptly after the match to ensure a smooth transition for the following teams.

4. Squad Size and Substitutions

There is **no limit to the number of substitutes allowed on the bench.**

The number of possible substitutions per set correlates with the number of players and substitutes as well. Thus, depending on the respective competitions, either 6, 4 or 3 changes can be made. Players can only be re-exchanged once with those substitutes they have been replaced with in the first place.

5. Match Duration and allocation of points

In the group phase 2 sets will be played up to 21 points, with at least 2 points difference. For organisational and time/tournament scheduling reasons, we only play up to 21 instead of 25 points and games in the group phase consist of just 2 sets.

In order to come to a ranking after the preliminary rounds, points will be allocated as follows:

Set won	1 Point
Set lost	0 Points

In the group phase 2 sets will be played, in the knock out phase the team which first wins 2 sets triumphs.

KO Stage

In the Knockout stage the mode changes to "Best of 3". In the case of a 1:1 after the first two sets, the third set will be played to 15 points (with 2 points difference). In the 3rd set the sides will be changed after the first team has reached 8 points.

Walk over (W.O.)

A team that fails to present itself on the court without any reported valid reason (decision if valid is made by the tournament committee) automatically loses the match 0:2 (0:21, 0:21). In case of disqualification all the matches played so far will be null and void. Delayed teams will be waited for a **maximum of 10 minutes**. No exception will be made.

With nonappearance of a team the remaining teams in the group continue playing as planned in her qualifying round phase, except the group is changed afterwards by the tournament management.

6. Ranking & Play-off rules

After the preliminary round a table reflects the order of the teams. For the ranking of the teams the following criteria will be taken into account:

1. the number of points (=number of sets won)
2. every disciplinary panel adjudication/walk over leads to a notation (DSQ). Teams with a lower number of notations are prioritized if point equality exists.
3. In case of equal points, (equal set ratio) the higher score difference is taken into account. (won balls minus lost balls).
4. In case of equality, a direct duel will make the final decision.
5. If no decision can be made after applying all of the above criteria, the ranking will be determined by lot (automated random draw by computer)

In case best ranked 2nd, 3rd, 4th or 5th (etc.) have to be determined, the ranking of said teams will be made by the following criteria:

1. Total number of points/Number of games
2. Number of forfeited games due to disqualification (DSQ) / Number of games played
3. Score difference / Number of games played
4. Decision by drawing lots (computerised random generator)

7. Time out

One Time Out per set is permitted. Furthermore, there will be no technical time outs.

8. Height of the net

U11 mini mixed	2,05 Meters
U13 midi girls & boys	2,10 Meters
U15 girls	2,18 Meters
U17 girls	2,20 Meters
U19 girls	2,24 Meters
U15 boys	2,30 Meters
U17 boys	2,35 Meters
U19 boys	2,43 Meters

9. Additional Rules for U11 and U13

U11 – Service Rule

Only underhand serves are permitted in the U11 category.

U11 & U13 – "Portugal Rule"

If a team scores two consecutive points while serving, the players must rotate one position, but the team retains the right to serve.

U13 – Rules for Back-Row Players (Boys & Girls)

The player who is currently serving is automatically considered as the back-row player.

The back-row player is allowed to perform an attack hit if they jump from the backcourt (behind the 3-meter line).

The following conditions apply:

- The player is allowed to land in the frontcourt after the jump.
- An attack hit over the net from the frontcourt while jumping is not allowed for the back-row player.

The back-row player is allowed to jump from the frontcourt, as long as they do not hit the ball over the net while airborne.

10. Libero

A Libero is only permitted in the U15, U17, and U19 age categories.
In the U11 and U13 categories no Libero is allowed.

11. Rules at the sports venues

Entering the sports halls is only allowed with indoor sport shoes. It is not allowed to bring any food or drinks into the sports halls.

Exception: PET bottles

Smoking is prohibited in all sport halls!

12. Insurance & Disclaimer

The participants are not insured through the organizers. It is up to the coach of each team to make sure that his/her players and all the participants of the team are insured during the event. The organizers do not assume any kind of liability in case of illness, accidents or loss/theft of personal belongings.

With their participation the athletes accept the disclaimer of warranty for any kind of damage. No claims can be asserted against the organizing committee, the event sponsors, the city of Klagenfurt and the province of Carinthia regarding damage or injuries.

Every athlete has to make sure that they are fully physically capable of participating without any medical objections.

For all players: Do not leave any valuable things and/or expensive clothing and/or shoes in the locker rooms.

13. Injury Management & First Aid

Teams and participants are generally advised to bring their own cool packs and first aid supplies.

Additionally, participants have the option to purchase single-use cool packs for 4 euros/each or rent reusable gel cool packs for a fee of 5 euros/each at the stadium check-in.

In case of acute emergencies, the emergency services must be contacted immediately at the emergency number 144.

14. Disciplinary remark

Severe offenses and brutal fouls will result in an automatic ban for the next game. In addition, the tournament board will speak out a further suspension according to the severity of the offense. In case of a sending-off because of a brawl or insulting the referee, the concerned player will be disqualified for the whole remainder of the tournament. Furthermore the tournament board reserves the right to suspend entire teams from the tournament, if they act disrespectful towards referees, officials or opponents, or misbehave themselves.

15. Final remark

The organizers of the United World Games are at the understanding that each participant and team leader know all the items as mentioned in these regulations.

IMPORTANT: In emergencies and during the night-time the emergency number 144 must be called. Please also note that if an injured athlete has to be transported to the hospital with an ambulance, a coach of the affected team must always go with him.