

**International Youth Ice Hockey
Tournament
United World Games 2021
Klagenfurt am Wörthersee/Austria
June 24-27, 2021**
www.unitedworldgames.com
Hotline: 0043/699 19010545



**UNITED
WORLD
GAMES**



United Nations
Educational, Scientific and
Cultural Organization

Under the patronage of
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In cooperation with the ÖEHV and KEHV



Sports Venues

Stadthalle Villach
Tiroler Straße 47
9500 Villach

Regulations Ice Hockey "3on3"

Most Important Rule - FAIR PLAY

It should be needless to say but we expect fair play from all teams! Please respect your opponents as well as the decisions of the referees and try to play as fair as possible.

1. Age Groups & Playing Time

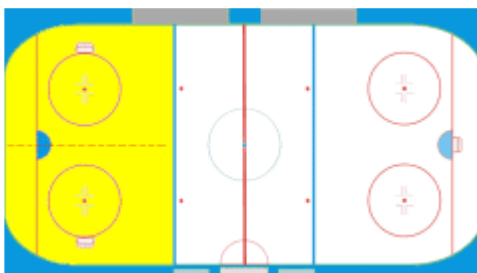
Male:

Categories	Deadline	Playing time Prelims.
U 16	01.01.2005 and younger	15 mins
U 14	01.01.2007 and younger	15 mins
U 12	01.01.2009 and younger	15 mins
U 10	01.01.2011 and younger	15 mins

Female:

Categories	Deadline	Playing time Prelims.
U 16	01.01.2005 and younger	15 mins

2. Tournament mode



The 3on3 tournament will be played with **3 players plus goalkeeper** per team in **one third** of the rink on two goals (see illustration).

One game lasts **15 minutes**. Teams don't switch sides and there is **no halftime break**.

The players need to wear **full equipment**. **Body checking and slap shots are not allowed**.

Mouth guard and neck protection is required for all players.

For the preliminaries the teams will be divided into **groups** and will play a **round robin**.

After the group stage the **KO-phase/playoffs** will be played.

During one game a maximum of **9 players plus 2 goalkeepers** can be used. If a club enrolls more than one in one age category and does not have 2 goalkeepers on each team, one **goalkeeper can be listed as a reserve goalkeeper** for the other team in case of injury. Other players are not allowed to play for two teams in the same age category (see no. 5).

3. Match Regulations

- Every **foul/violation** will be punished by a **penalty**.
- **Slap shots** are **violations** as well.
- To encourage good technique and fast play, **body checking and slap shots are prohibited**. Violations will be punished by a penalty.
- **Penalties** will be started from the **bullyspot** in front of the own goal.
- After **each minute** there will be a **mandatory substitution** signalled by a horn.

- If a **goalkeeper stops the puck** normally resulting in a bully, the offense needs to retreat to their half and the **defending team receives the puck**. The goalkeeper needs to release the puck as soon as the other team is retreating.
- If a **goal is scored**, the **conceding team receives** the puck.
- If a team shoots the **puck out of bounds**, the other team receives it. Both teams need to **start in their own half** after the puck went out of bounds.
- If one team (including the goalie) **delays the game** on purpose, the opposing team will be awarded a **penalty**.
- **Substitution players** need to wait out of bounds in their **own half**. They need to wait until their teammate left the field in their own half, until they are allowed to sub onto the field. Violations will be punished by a penalty.
- The **goalkeeper can be substituted** for a 4th player on the field. As soon as the goalkeeper has left the field, the other player is allowed onto it.

4. Points & Playoffs

The ranking will be decided by points:

Win	3 Points
Draw	1 Point
Loss	0 Points

After the preliminary round a table reflects the order of the teams. This ranking derives from:

- a) the number of points in the table/group
- b) direct duel
- c) score difference
- d) more goals scored
- e) in case of equal points, only the games between the affected teams will be taken into account:
 - higher number of points in the duels with the tied teams
 - score difference
 - more goals scored
 - decision by drawing lots

In case best ranked 2nd, 3rd, 4th, 5th etc. have to be determined, the ranking of said teams will be made by the following criteria:

- total number of points/number of games
- score difference
- higher number of scored goals
- decision by drawing lots (computerised random generator)

In case of a tie in the KO-phase/playoffs a penalty shootout with 3 different penalty takers each takes place. If there is still no winner, the takers from both teams take penalties in reverse order until there is a decision.

5. Squad List & ID Checks

For **each participating team a squad list has to be submitted** to the Organizing Committee (via email to office@unitedworldgames.com), which will be checked, signed and handed out to the respective team representatives upon checking in in Klagenfurt. The coaches are requested to carry the signed squad list, as well as **player's licences or IDs of all athletes with them to all games.**

Upon request, every player must be able to verify his or her **identity** by showing a valid photo ID card. In case of a suspected violation of deadlines or the use of an ineligible player, squad list and ID have to be checked in coordination with the referee/venue supervisor. A **violation results in an automatic defeat** for the concerned team.

Generally, it is allowed for athletes to play in 2 separate teams, as long as they are not entering the same competition, yet they also have to appear on the respective squad lists of both teams (a player of the U14 tournament may for example also be a member of a team participating in the U16 competition and compete for both teams, provided the tournament schedule allows it).

Should participants enter one and the same competition with more than one team, they are forbidden to move players between these teams, athletes may only appear on the squad list of ONE team per competition.

However, there is an exception for goalkeepers (see point no. 2)

6. Walk Over (w.o.)

A team that fails to present itself on the court without any reported valid reason (decision if valid is made only by the tournament director) is automatically disqualified (w.o.). Delayed teams will be waited for max. 5 minutes.

Please note: A w.o. decision is only possible after consulting the tournament officials.

7. Team outfits

All teams are advised to bring spare uniforms in a different colour in case the colours of the uniforms are too similar to the discretion of the referee.

All uniforms must include a number on the backside. The number has to be the same on both uniforms for each player. The goalkeeper needs to wear the same jersey as his teammates. The team that is listed first on the game schedule will have to change to colours distinctive from their opponent.

8. Tournament Jury

Possible complaints and protests must be reported to the referee/score keeper by the responsible coach within 15 minutes after the objected match. The protest fee of € 100,- has to be payed to jury ahead of the protest.

9. Insurance & Disclaimer

The participants are not insured through the organizers. It is up to the coach of each team to make sure that his/her players and all the participants of the team are insured during the event. The organizers do not assume any kind of liability in case of illness, accidents or loss/theft of personal belongings.

With their participation the athletes accept the disclaimer of warranty for any kind of damage. No claims can be asserted against the organizing committee, the event sponsors, the city of Klagenfurt and the province of Carinthia regarding damage or injuries.

Every athlete has to make sure that they are fully physically capable of participating without any medical objections.

For all players: Do not leave any valuable things and/or expensive clothing and/or shoes in the locker rooms.

10. Disciplinary Remark

Severe offenses and brutal fouls will lead to an ejection. However, the game will proceed with the same number of players on the field. In addition, the tournament direction will speak out a further suspension according to the severity of the offense. The player can be suspended for the remainder of the tournament.

Furthermore, the tournament direction reserves the right to suspend entire teams from the tournament, if they act disrespectful towards referees, officials or opponents, or misbehave themselves.

11. Final Remark

The organizers of the United World Games are at the understanding that each participant and team leader knows all the items as mentioned in these regulations.

IMPORTANT: In emergencies and during the night-time the emergency number 144 must be called. Please also note that if an injured athlete has to be transported to the hospital with an ambulance, a coach of the affected team must always go with him.